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# Creating and Using Virtual Reality: a Guide for the Arts and Humanities #

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Edited by Kate Fernie and Julian D. Richards #

With contributions by Tony Austin, Rachael Beach, Aaron Bergstrom, Sally Exon, Marc Fabri, Michael Gerhard, Catherine Grout, Stuart Jeffrey, Mike Pringle, Damian Robinson, Nick Ryan, Melissa Terras #

Additional Case Studies by Kate Allen, Clive Fencott, Learning Sites, Anthony McCall #

- [Acknowledgements](#)

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